





GOONELLABAH SKATEPARK

LISMORE CITY COUNCIL FINAL CONCEPT REPORT

ADDRESS: Goonellabah Skatepark

50 Oliver Avenue,

Goonellabah NSW 2480

LGA: Lismore City Council

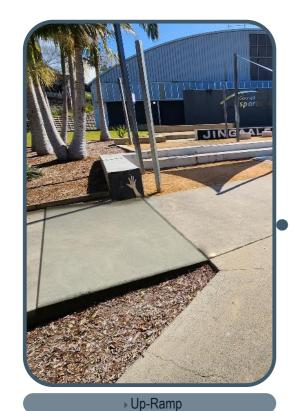
ISSUE: FINAL

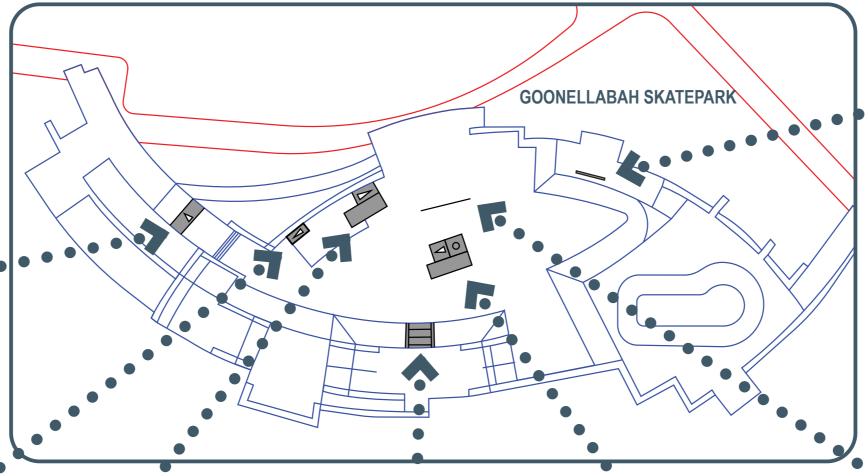
REVISION: G

DATE: 02.05.2024

4.1 DRAFT CONCEPT OPTION

- All images have been sourced through TSP.

















▶ Stage Up-Ramp

→ Pier 7 & Stage Up-Ramp

→ Wide Stair Ledge Combination

→ Hydrant Gap & Manual Pad

▶ Flat Bar Rail

5.1 FINAL SKATEPARK CONCEPT PLAN

SKATE LEGEND

- 1 Up Ramp
- 2 Stage Up Ramp
- 3 +200 (H) Pier 7 & Stage Up Ramp
- 4 Wide Tread Stair Set (Height TBD On-Site)
- 5 +250 (H) Manual Pad
- 6 +250 (H) Loading Dock with Hydrant Bonk
- 7 +300 (H) Flat Rail
- 8 +200 (H) Slappy Kerb
- 9 +400 (H) Hubbas & Stair Set (Stage 02)

LANDSCAPE EMBELLISHMENTS

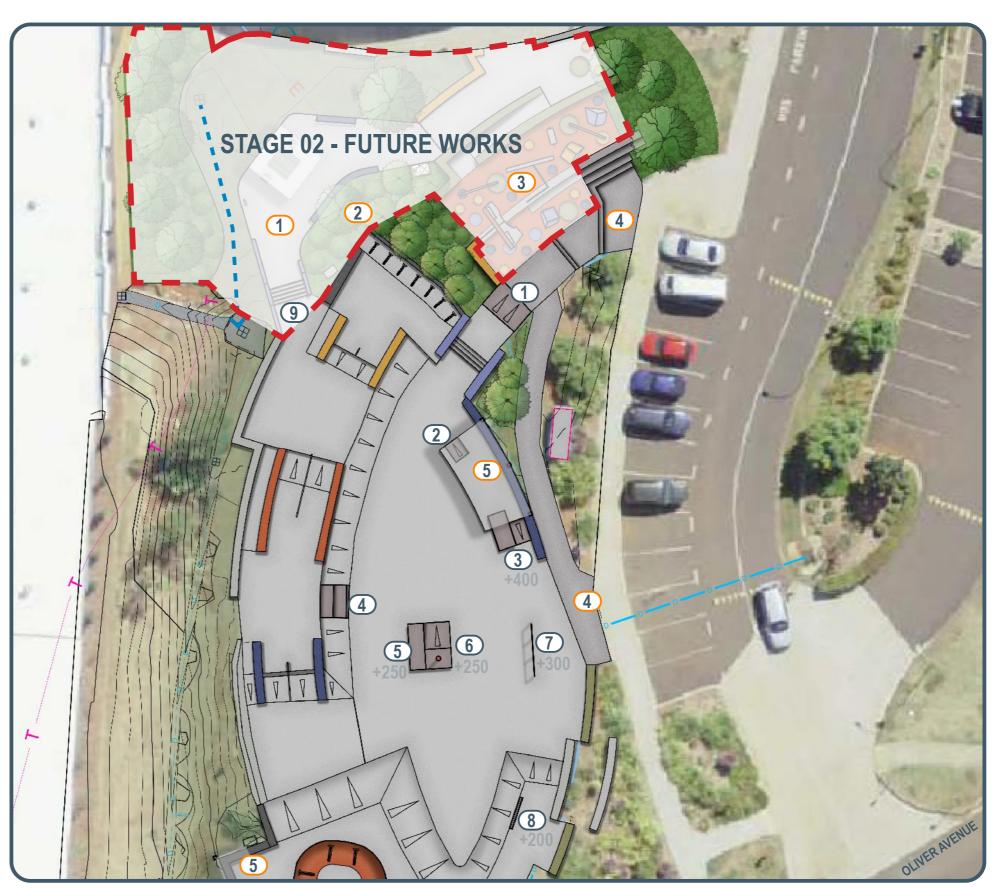
- 1 Proposed Refuge Space with 4x4, Shelter, In-situ Concrete Block Seating, Water Fountain, Bin Receptacles & Universal Access via Pathway Connection from GSAC (Stage 02 Future Works)
- Proposed Garden Beds (Stage 02 Future Works)
- Proposed Parkour/Active Play Space with Climbing Walls, Rubber Softfall (Stage 02 Future Works)
- 4 Existing Skatepark Entry & Access Path
- 5 Existing Shelter & Block Seating
- Proposed Drainage Swale

STAGES

Stage 01 - Proposed Skatepark Obstacles (See Skate Legend)

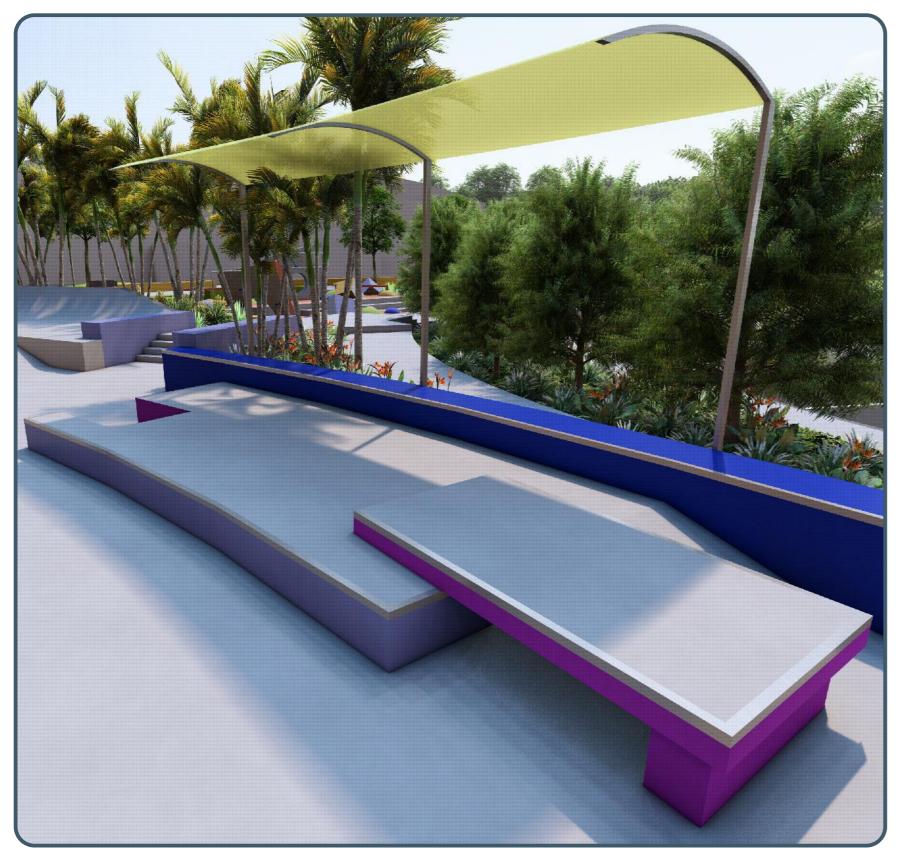
Stage 02 (Future Works) - Refuge Space with 4x4, Shelter, In-situ Concrete Block Seating, Water Fountain, Bin Receptacles & Universal Access via Pathway Connection from GSAC. Proposed Half-Court Basketball area that maintains the existing access to GSAC. Design provides additional skate obstacles whilst maintaining the function of the existing drainage swale on site.

Stage 2 - Existing Skatepark Maintenance Works



FINAL CONCEPT PLAN NOT TO SCALE

5.2 FINAL SKATEPARK CONCEPT 3D RENDERS











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